

No Droids for You!

Uffel Scenario Supplement

By Morrie Mullins,
Living Force Plot Director

*The **Living Force** campaign's plot director offers the second in our monthly supplements to each of the **RPGA**'s newest scenarios. This time it's a story seed about an apparent work stoppage at the droid manufacturing facility on the moon of Uffel. This plotline, which ties in with the Uffel scenario -- the second episode in the Broken Orbits trilogy -- suggests that things are not what they seem in Genarius' orbit!*

DROID PRODUCTION ON UFFEL HALTED!

For several days, that headline streamed across datapads throughout Cularin, with little in the way of explanation. Only an announcement from Gor Kolomo, the Twi'lek proprietor of the droid moon, that due to "circumstances beyond our control," no new droids would be forthcoming for some time.

Theories regarding the reason behind the shutdown abound. They range from the mundane -- scheduled maintenance -- to the exotic -- the moon has been overrun by a space-going variety of womp-rats who shoot ion beams from their eyes. Whatever the reason, the production stoppage has already begun to affect Cularin's economy.

With so much of the everyday labor handled by droids in many parts of the system, work has slowed -- and in some areas, ground to a halt. Droids, ever a high-maintenance investment, have been breaking down as frequently as ever, but many of the Uffel-sponsored repair facilities are so backlogged as to quadruple turnaround time on even the simplest work orders. This bottleneck has led many to question whether the Uffel facility has called back its technicians for on-site work, rather than leaving them in their remote locations to provide service. This would tend to indicate a somewhat more drastic circumstance than Kolomo has thus far admitted in his brief holo-conferences.

Several unlicensed technicians have begun offering increased service to Uffel droids. Unfortunately, the safety precautions built into the Uffel models seem to be the one element of their design impervious to wear and tear. In the past four days, 17 unlicensed technicians have been injured while attempting to disassemble Uffel droids; no fatalities have yet been reported.

Uffel Adventure Summary

It takes a great deal to shut down production in the droid facilities on Uffel, but a recent debris storm did just that. Getting things up and running again has proved challenging, as it appears someone is sabotaging the operations. Every clue trail leads to an apparent dead end, and it takes outsiders to unravel the mystery. Episode 2 of the *Broken Orbits* trilogy. An adventure for *Living Force* heroes level 1-6. Premieres October 2001. It's strongly recommended that this be played after *Dorumaa* and before *Tilnes*. By Michael Webster

Scenario Supplements

[*Broken Orbits: Uffel*](#) (October 2001)

[*Broken Orbits: Dorumaa*](#)

(September 2001)

After the 14th such injury, Kolomo held a brief holo-conference. A transcription of his comments follows.

"People of Cularin, the management of the Uffel facility sincerely apologizes for the inconvenience posed by our recent inactivity. We are in the process of making adjustments within our facilities and ask that you be patient. Our technical staff and crew are working around the clock to return our three primary lines to full functionality. Once the MSF, protocol, and military lines are operable again, we foresee less than a week's delay in providing for the needs of all of you who have waited so patiently."

As with all of Kolomo's conferences, no questions were allowed, and his image blinked out almost before the last words left his lips.

Ships from various trade houses around Genarius have taken up orbits above the X2-4 droid production facility on Uffel's surface to monitor activity. To all appearances, the droids on the moon are working around the clock, as Kolomo claimed. Much of their activity, though, seems to take place outside the walls of X2-4. Several large, relatively recent craters have been spotted on the moon's surface, and droid activity seems particularly heavy around those, though no life forms have yet been spotted on Uffel.

With any luck, more useful information -- or at least, more droids -- will be forthcoming from Uffel shortly.

For more on the Uffel adventure, check out the [updated schedule](#) of Living Force scenarios released throughout 2001.